











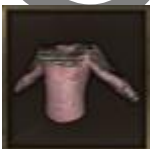

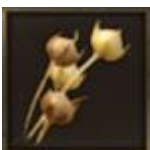




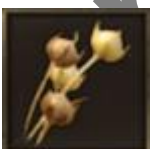
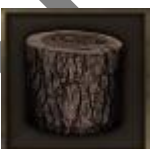



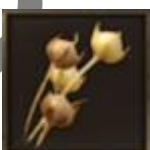








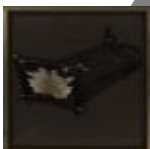

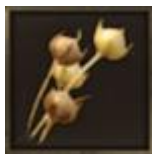


نام ایتم	مواد اولیه اول	مواد اولیه دوم	میز مخصوص	زمان ساخت	ایتم مد نظر	محل قرار گرفتن	کاستن از سرعت	اضافه به زره
Wood Helmet	 20	 40		 4 seconds			+1.0%	-0.4%
Wood Bracers	 5	 10		 4 seconds			+0.3%	-0.4%
Wood Vest	 15	 30		 4 seconds			+0.7%	-0.4%
Wood Skirt	 15	 30		 4 seconds			+0.7%	-0.4%
Wood Sandals	 5	 10		 4 seconds			+0.3%	-0.4%
Light Leather Helmet	 20	 3		 4 seconds			+2.0%	-0.6%

Light Leather Bracers	 6	 1		 4 seconds		 +0.6% -0.6%
Light Leather Vest	 16	 2		 4 seconds		 +1.5% -0.6%
Light Leather Pants	 16	 2		 4 seconds		 +1.5% -0.6%
Light Leather Boots	 4	 1		 4 seconds		 +0.6% -0.6%
Iron Plate Helmet	 20	 3		 4 seconds		 +3.0% -0.8%
Iron Plate Gauntlets	 5	 1		 4 seconds		 +1.0% -0.8%
Iron Plate Vest	 15	 2		 4 seconds		 +2.0% -0.8%

[Iron Plate
Pants](#)



15



2

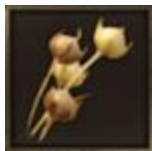


4
seconds



+2.0% -0.8%

[Iron Plate
Boots](#)



5



1

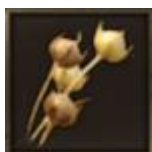


4
seconds



+1.0% -0.8%

[Steel Plate
Helmet](#)



20



3

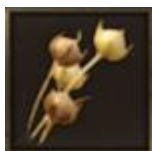


4
seconds



+4.0% -1.0%

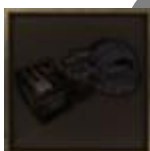
[Steel Plate
Gauntlets](#)



8



1

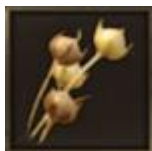


4
seconds



+1.5% -1.0%

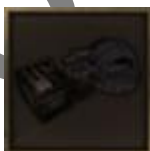
[Steel Plate
Vest](#)



12



2

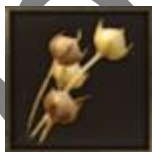


4
seconds



+2.5% -1.0%

[Steel Plate
Pants](#)



12



2

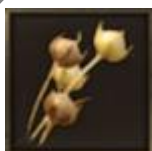


4
seconds



+2.5% -1.0%

[Steel Plate
Boots](#)



8



1



4
seconds



+1.5% -1.0%

Ancient Crown

Cannot be crafted and can only be worn by the current [King](#)
































+4.0% +0.0%

Note: The [Ancient Crown](#) Armour cannot be crafted, nor can it be worn by anyone other than the current [King](#).

WEAPONS

Melee

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتم مد نظر	One hand Or two hand	نوع دمیج	مقدار دمیج	سرعت	رنج
Wood Stick							1H	Bashing	1	Medium	Medium
	40				4 seconds						
Wood Sword							1H	Slashing, Piercing	1	Medium	Medium
	10	40			4 seconds						
Whip							1H	Slashing	1	Slow	Medium
	20	1			4 seconds						
Deer Leg Club	Cannot be crafted, only hunted from Deer & Stags						1H	Bashing	6	Medium	Medium

Driftwood Club		50			4 seconds		1H	Bashing	5	Medium	Medium			
Splintered Club		50			4 seconds		1H	Bashing, Piercing	6	Medium	Medium			
Wooden Mace		30		90		4 seconds		1H	Piercing, Bashing	7	Medium	Medium		
Bone Dagger		25		4		4 seconds		1H	Slashing, Piercing	7	Very Fast	Short		
Bone Axe		15		35		10		4 seconds		1H	Slashing, Bashing	7	Medium	Medium
Bone Spiked Club		20		10		15		4 seconds		1H	Piercing, Bashing	8	Medium	Medium
Stone Dagger		5		5		4		4 seconds		1H	Slashing, Piercing	6	Very Fast	Short

Stone
Sword



20



30

4
seconds



1H

Slashing,
Piercing

7

Fast

Medium

Iron
Axe



40



1



4
seconds



1H

Slashing,
Bashing

8

Medium

Medium

Iron
Sword



20



2



4
seconds



1H

Slashing,
Piercing

8

Medium

Medium

Iron
Flanged
Mace



20



40



1



4
seconds



1H

Bashing

9

Medium

Medium

Iron
Star
Mace



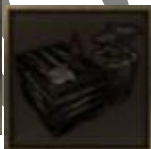
15



45



1



4
seconds



1H

Piercing

9

Medium

Medium

Iron
Battle
Axe



60



6



4
seconds



2H

Slashing,
Piercing

14

Slow

Long

Iron
Halberd



120



8



4
seconds



2H


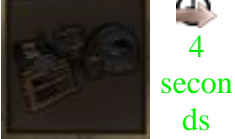


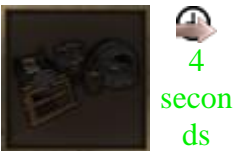


Slashing,
Piercing

14

Slow-Med











Long















Steel Axe	 2	 4 seconds	 1H Slashing, Bashing 9 Medium Medium	
Steel Dagger	 1	 4 seconds	 1H Slashing, Piercing 9 Very Fast Short	
Steel Sword	 30	 2	 4 seconds	 1H Slashing, Piercing 9 Medium Medium
Steel Flanged Mace	 30	 2	 4 seconds	 1H Bashing 10 Medium Medium
Steel Star Mace	 30	 1	 4 seconds	 1H Piercing 10 Medium Medium
Steel Battle Axe	 90	 6	 4 seconds	 2H Slashing, Piercing 15 Slow Long
Steel Greatsword	 25	 5	 4 seconds	 2H Slashing, Piercing 15 Slow Very Long

Steel Halberd		100	8		4 seconds		2H	Slashing, Piercing	15	Slow-Med	Long
Steel War Hammer		30	8		4 seconds		2H	Bashing	15	Slow	Medium
Ancient Sword / Kings Sword	Cannot be crafted and only the current King can wield						2H	Slashing, Piercing	18	Slow	Very Long

Note: The [Ancient Sword](#) melee weapon cannot be crafted, nor can it be equipped by anyone other than the current [King](#).

Harvesting Tools

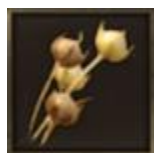
نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتم مد نظر	One hand Or two hand	نوع دمیج	مقدار دمیج	سرعت	مقدار کندن چوب یا چیز دیگر
Stone Hatchet							1H	Slashing, Bashing	3	Medium	6 Wood
Stone Pickaxe							1H	Piercing, Bashing	3	Medium	6 Non-Wood

Stone Wood Cutters Axe			2H	Slashing, Bashing	4	Slow	10 Wood
Iron Hatchet			1H	Slashing, Bashing	4	Medium	10 Wood
Iron Pickaxe			2H	Piercing, Bashing	4	Slow	10 Non-Wood
Iron Wood Cutters Axe			2H	Slashing, Bashing	5	Slow	14 Wood
Steel Hatchet			1H	Slashing, Bashing	5	Medium	14 Wood
Steel Pickaxe			2H	Piercing, Bashing	6	Slow	14 Non-Wood
Steel Wood Cutters Axe			2H	Slashing, Bashing	6	Slow	18 Wood

Projectiles & Ranged

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتیم مد نظر	One hand Or two hand	نوع دمیج	مقدار دمیج	سرعت	رنج
Wooden Short Bow					4 seconds		2H	-	-	Slow	5 - 65 blocks
Wood Arrow					4 seconds		-	Piercing	5	-	-
Stone Arrow					4 seconds		-	Piercing	9	-	-
Iron Tipped Arrow					4 seconds		-	Piercing	10	-	-
Steel Tipped Arrow					4 seconds		-	Piercing	11	-	-

Crossbow



40



30



1



4 seconds



2H

-

-

Very Slow

5 - 135 blocks

Steel Bolt



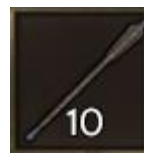
5



1



4 seconds



10

10

Piercing

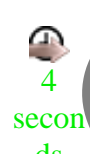
13

-

Throwing Stone



5



4 seconds



3

1H

Bashing

5

Med-Fast

2 - 8 blocks

Wooden Javelin



10



4 seconds



3

1H

Piercing

8

Med-Fast

2 - 20 blocks

Stone Javelin



10



3



4 seconds



3

1H

Piercing

9

Med-Fast

2 - 20 blocks

Iron Javelin



10



1



4 seconds



3

1H

Piercing

10

Med-Fast

2 - 20 blocks

Steel Javelin



10



1



4 seconds



3

1H

Piercing
























11

Med-Fast

2 - 20 blocks















Note: Steel Bolts say they deal 11 damage in their description, but they actually deal 13.

Siege

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتیم مد نظر	One hand Or two hand	نوع دمیج	مقدار ر دمی ج	سرعت	رنج
Ballista	 25	 10	 500		 4 minutes		Siege Projectil e	-	-	7 seconds	5 - 95 blocks
Ballista Bolt	 25	 200	 2		 10 seconds		-	Siege, Piercing	60	-	-
Trebuchet	 50	 2000	 50		 5 minutes		Siege Projectil e	-	-	5 seconds	15 - 1000+ blocks
Trebuchet Stone	 1				 10 seconds		-	Siege, Bashing	500	-	-
Explosive Keg	Temporarily disabled by the game developers						?	?	?	?	?

BUILDING MATERIALS

ردیف	مقاومت (hp)	در برابر اب و هوا و حمله	ایتم مد نظر	زمان ساخت	میز مخصوص	مواد اولیه دو	مواد اولیه یک	نام ایتم
1	1000	No		 1 second				Sod Block
1	1000	No		 1 second				Sod Ramp
1	1000	No		 1 second				Sod Stairs
1	1000	No		 1 second				Thatch Block
1	1000	No		 1 second				Thatch Ramp
1	1000	No		 1 second				Thatch Stairs

Clay Block	 10	 1 second		No	1500	2
Clay Ramp	 10	 1 second		No	1500	2
Clay Stairs	 10	 1 second		No	1500	2
Spruce Branches Block	 10	 1 second		No	1500	2
Spruce Branches Ramp	 10	 1 second		No	1500	2
Spruce Branches Stairs	 10	 1 second		No	1500	2
Wood Block	 20	  1 second		No	3000	3

Wood Ramp	 20	 1 second		No	3000	3
Wood Stairs	 20	 1 second		No	3000	3
Log Block	 40	 1 second		No	4000	4
Log Ramp	 40	 1 second		No	4000	4
Log Stairs	 40	 1 second		No	4000	4
Cobblestone Block	 25	 1 second		Yes	6000	5
Cobblestone Ramp	 25	 1 second		Yes	6000	5






Cobblestone Stairs	 25		 1 second		Yes	6000	5
Reinforced Wood (Iron) Block	Lumber 75	 1	 1 second		Yes	9000	6
Reinforced Wood (Iron) Ramp	Lumber 75	 1	 1 second		Yes	9000	6
Reinforced Wood (Iron) Stairs	Lumber 75	 1	 1 second		Yes	9000	6
Stone Block	 1	 5	 1 second		Yes	12000	7
Stone Ramp	 1	 5	 1 second		Yes	12000	7
Stone Stairs	 1	 5	 1 second		Yes	12000	7




BUILDING OBJECTS

Stone Arch		40		5 seconds		?	N/A	9000
Wood Gate		300		10 seconds		?	4	6000
Reinforced Wood (Iron) Gate	 	35016		10 seconds		?	6	9000
Iron Gate		32		10 seconds		?	N/A	12000
Wood Shutters		30		5 seconds		?	1	1500
Iron Bar Window		2		5 seconds		?	N/A	6000
Stone Slit Window	 	11		5 seconds		?	N/A	9000

Note: Objects with N/A as their Lock Level cannot be lockpicked whatsoever.

CONSUMABLES










نام ایتِم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	زمان ساخت	ایتم مد نظر	درصد	مقدار	مقدار	مدت زمانی که برای استفاده طول میکشد	توضیحات
						پرکردن	پرکردن	نوار تغذیه	نوار آب	
Bandage				 4.5 seconds		25%	0 Calories	0 mL	6 seconds	-
Potion Of Antidote				 2 seconds		0%	0 Calories	0 mL	Instant	60 seconds immunity to Plague Damage
Potion Of Appearance				 2 seconds		0%	0 Calories	0 mL	Instant	Allows player to use Character Creation Screen
Apple	Can only be obtained by Scavenging Plague Town					5%	500 Calories	250 mL	2 seconds	-
Cabbage	Can only be obtained by Scavenging Plague Town					5%	500 Calories	250 mL	2 seconds	-

Carrot	Can only be obtained by Scavenging Plague Town		5%	500 Calories	250 mL	2 seconds	-
Berries	Can only be obtained by Harvesting Berry Bushes		5%	200 Calories	500 mL	2 seconds	-
Water	Can be obtained by Harvesting from Fresh Water sources Can be produced at a Well station.		0%	0 Calories	1000 mL	6 seconds	-

These next consumables are meant to be your primary source of keeping well fed and nourished. They can be cooked at a [Campfire](#) station, a [Firepit](#) or a [Smelter](#). [Bread](#), however can only be cooked in the Smelter.

ایتم های پختنی		درصد پرکردن خون	مقدار پرکردن نوار تغذیه	مقدار پرکردن نوار آب	مدت زمانی که برای استفاده طول میکشد
	1 - 2 minutes	5%	1000 Calories	100 mL	2 seconds
	4				
	1 - 2 minutes	5%	1000 Calories	100 mL	2 seconds
	4				
	1.5 minutes	5%	1000 Calories	0 mL	2 seconds
					










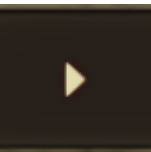






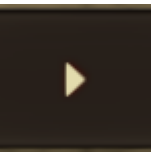




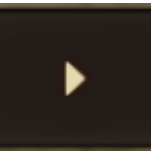


CONTAINERS






نام ایتم	مواد اولیه یک	مواد اولیه دو	میز مخصوص	زمان ساخت	ایتم مد نظر	مقاومت (hp)	ردیف
Wood Chest	 100			 5 seconds		1000	8
Iron Chest	 125	 4		 5 seconds		6000	24
Steel Chest	 125	 4		 5 seconds		9000	40
Medium Quality Bookcase	 300	 1		 5 seconds		1500	8
Medium Quality Dresser	 500	 2		 5 seconds		1500	16
High Quality Cabinet	 600	 2		 5 seconds		5000	16

CRAFTING STATIONS

مقاومت (hp)	ایتم مد نظر	زمان ساخت	میز مخصوص	مواد اولیه سوم	مواد اولیه دو	مواد اولیه یک	نام ایتیم
1000		1 minute				 120	Work Bench
1000		1 minute				 60	Campfire
1500		1 minute			 16	 80	Anvil
1000		1 minute			 45	 120	Fletcher
10000		1 minute			 700	 420	Granary
∞		1 minute		 100	 120	 80	Well

Siegeworks	 400	 1200	 100		 5 minutes	 3000
Woodworking	 300	 5			 1 minute	 1000

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	نوع اپدیت	زمان اپدیت	ایتیم مد نظر	مقاومت (hp)
Tanner y	 55	 90		  	 1 minute	 2500		
Stone Cutter	 80	 4		  	 1 minute	 3500		
Tinker	 170	 8		  	 1 minute	 5000		
Firepit	 25			  	 1 minute	 3500		

<u>Smelter</u>		250		1 minute		6000
<u>Smithy</u>		120		1 minute		3500
<u>Bellows</u>		55 5 8		1 minute		5000
<u>Advanced Fletcher</u>		60 80		1 minute		2500

CRESTS

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتم مد نظر	مقاومت (hp)	ردیف	مرز	مدت زمان ایجاد کراس
<u>Leather Crest</u>					5 seconds		1500	1	30 x 30	20 minutes
<u>Iron Crest</u>					5 seconds		3000	2	50 x 50	20 minutes

Steel Crest



100



60



5
seconds



6000

3

70 x 70

20
minutes

DUNGEON

نام ایتم	مواد اولیه سوم	مواد اولیه دوم	مواد اولیه یک	میز مخصوص	زمان ساخت	ایتم مد نظر	مقاومت قدرت قفل (hp)	توضیحات
<u>Pillory</u>					 5 seconds		500	Imprisons & immobilizes
<u>Small Gallows</u>					 5 seconds		1 2000	Death execution
<u>Large Gallows</u>					 5 seconds		1 2500	Triple death execution
<u>Guillotine</u>					 5 seconds		1 2500	Death execution
<u>Wooden Cage</u>					 5 seconds		1 1000	Imprisonment

[Small
Iron Cage](#)



25



5
second
s



2

6000

Imprisonment

[Small Iron
Hanging
Cage](#)



25



5
second
s



3

6000

Imprisonment

[Large
Iron Cage](#)



40



5
second
s



4

6000

Imprisonment

[Large Iron
Hanging
Cage](#)



40



5
second
s



5

6000

Imprisonment

[Steel
Cage](#)



30



5
second
s








6

9000

Imprisonment

EQUIPMENT

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتم مد نظر	مقاومت (hp)	توضیحات
Bent Horn	 10	 5			 1 second		-	Plays a sound when used
Bone Horn	 10	 2			 1 second		-	Plays a sound when used
Long Horn	 135	 90			 1 second		-	Plays a sound when used
Djembe Drum	 1	 30	 300		 1 second		25	Placeable instrument
War Drum	 2	 20	 400		 1 second		-	Holdable, Playable instrument

[Wooden Flute](#)



250



1
second



- Holdable,
Playable
instrument

[Rope](#)



40



1
second



- Player
[Capturing](#)
device

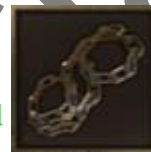
[Iron Shackles](#)



6



1
second



- Player
[Capturing](#)
device

[Sharp Rock](#)



1



1
second



- [Escaping](#)
device

[Lockpick](#)



1



1

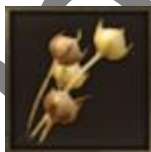


1
second



- [Escaping](#)
device

[Small Banner](#)



25



60



1
second



25 Guild
emblem
adornment

[Medium Banner](#)



50



90



1
second



25 Guild
emblem
adornment

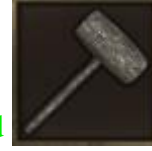
[Repair Hammer](#)



100



1
second



100

Repairs
objects
and
[blocks](#).

[FURNITURE](#)

نام ایتم

مواد اولیه دوم مواد اولیه اول

مواد اولیه
سوم

میز مخصوص

زمان
ساخت

ایتم مد نظر

مقاومت
(hp)

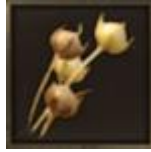
مدت
زمان
سر هم
شدن

توضیحات

[Stiff Bed](#)



60



30

5
seconds



250

4
minutes

Sets a
respawn
point

[Fluffy Bed](#)



200



40



150

5
seconds



500

3
minutes

Sets a
respawn
point

[Lords Bed](#)



350



195



2000



5
seconds



3000

2
minutes

Sets a
respawn
point

[High Quality Bed](#)



300



90



600



5
seconds



1000

3
minutes

Sets a
respawn
point

Medium Quality Bed	 280	 55	 450		 5 seconds		500	3 minutes	Sets a respawn point
Low Quality Bed	 250	 45	 400		 5 seconds		500	3 minutes	Sets a respawn point
Archery Target	 125	 50	 250		 5 seconds		2000+	N/A	Immune to ALL projectiles
Hay Bale Target	 200	 100	 150		 5 seconds		2000+	N/A	Immune to ALL projectiles
Banquet Table	 3500				 5 seconds		1500	N/A	-
Gazebo	 4500	 600			 5 seconds		9000	N/A	-
High Quality Bench	 50	 60	 1500		 5 seconds		1000	N/A	Seat

Lords Bath	 30			 5 seconds		11000	N/A	-
Lords Large Chair	 4	 900	 2	 5 seconds		4000	N/A	Seat
Lords Small Chair	 600			 5 seconds		1000	N/A	Seat
Low Quality Bench	 40	 400		 5 seconds		500	N/A	Seat
Low Quality Chair	 80	 450		 5 seconds		500	N/A	Seat
Low Quality Fence	 15	 300		 5 seconds		3000	N/A	-
Low Quality Shelf	 180			 5 seconds		500	N/A	Wall Mounted

Low Quality Stool	 180		 5 seconds		500	N/A	Seat
Low Quality Table	 450		 5 seconds		500	N/A	-
Medium Quality Bench	 900	 2	 5 seconds		500	N/A	Seat
Medium Quality Chair	 255	 1	 5 seconds		500	N/A	Seat
Medium Quality Stool	 250		 5 seconds		500	N/A	Seat
Medium Quality Table	 570	 3	 5 seconds		500	N/A	-
Rocking Horse	 765		 5 seconds		2500	N/A	Seat

Bear Skin Rug

				 5 seconds		1000	N/A	-
60	50	1						

Deer Head Trophy

				 5 seconds		1000	N/A	Wall Mounted
20	2	65						

LIGHTS

نام ایتم	مواد اولیه اول	مواد اولیه دوم	میز مخصوص	زمان ساخت	ایتم مد نظر	مقاومت (hp)	سختی مورد نیاز	مدت زمان روشن بودن
<u>Torch</u>				 1 second		N/A	N/A	2 minutes
	1	10						
<u>Candle</u>				 1 second		N/A	N/A	3 minutes
	3							
<u>Lantern</u>	Cannot be crafted or legitimately obtained.					N/A	N/A	5 minutes
<u>Stone Fireplace</u>				 1 second		4000		15 minutes
	125							1

[Great
Fireplace](#)



170



1
second



8000



2

30 minutes

[Candle
Stand](#)



3



1
second



3000



1

10 minutes

[Ground
Torch](#)



40



3



1
second



6000



1

1 hour

[Hanging
Lantern](#)



2



1
second



1000



1

50 minutes

[Hanging
Torch](#)



3



1
second



3000



2

45 minutes

[Iron Floor
Torch](#)



4



1
second



3000



1

2 hours

[Small
Wall
Lantern](#)



2



1
second










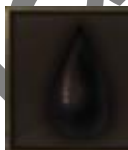







3500





















1

1 hour

Small Wall Torch	 2	 1 second	 3000	 1 45 minutes
Standing Iron Torch	 4	 1 second	 6000	 1 1 hour
Wall Lantern	 3	 1 second	 3500	 1 1 hour
Wall Torch	 3	 1 second	 3000	 1 45 minutes
Chandelier	Cannot be crafted or legitimately obtained.		 3000	 1 45 minutes

CRAFTED RESOURCES

نام ایتم	مواد اولیه اول	مواد اولیه دوم	مواد اولیه سوم	میز مخصوص	زمان ساخت	ایتم مد نظر
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Fire Water	 25	 10			 30 seconds	
Steel Compound	 1	 1	 1		 1 second	
Stone Slab	 4	 8	 100		 10 seconds	

Demons